

## **132nd MAINE LEGISLATURE**

LD 1740

LR 2389(02)

An Act to Establish the Maine Science, Technology, Engineering, Arts and Mathematics Matching Grant Program

> Fiscal Note for Bill as Amended by Committee Amendment " " Committee: Education and Cultural Affairs Fiscal Note Required: Yes

## **Fiscal Note**

|   | FY 2025-26  | FY 2026-27 | Projections<br>FY 2027-28 | Projections<br>FY 2028-29 |
|---|-------------|------------|---------------------------|---------------------------|
| <b>Net Cost (Savings)</b><br>General Fund         | \$3,000,000 | \$0        | \$0                       | \$0                       |
| <b>Appropriations/Allocations</b><br>General Fund | \$3,000,000 | \$0        | \$0                       | \$0                       |

## **Fiscal Detail and Notes**

This bill includes a one-time General Fund appropriation of \$3.0 million in fiscal year 2025-26 to the Department of Education to establish and administer a Science, Technology, Engineering, Arts and Mathematics Education Matching Grant Program to provide grants to schools, museums and other entities that offer hands-on learning experiences in science, technology, engineering, the arts and mathematics for students in this State from kindergarten to grade 12.