

**132nd MAINE LEGISLATURE****LD 1740****LR 2389(01)****An Act to Establish the Maine Science, Technology, Engineering, Arts and Mathematics Matching Grant Program****Preliminary Fiscal Impact Statement for Original Bill****Sponsor: Rep. Sayre of Kennebunk****Committee: Education and Cultural Affairs****Fiscal Note Required: Yes**

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**Preliminary Fiscal Impact Statement**

	<b>FY 2025-26</b>	<b>FY 2026-27</b>	<b>Projections FY 2027-28</b>	<b>Projections FY 2028-29</b>
<b>Net Cost (Savings)</b>				
General Fund	\$3,000,000	\$0	\$0	\$0
<b>Appropriations/Allocations</b>				
General Fund	\$3,000,000	\$0	\$0	\$0

**Fiscal Detail and Notes**

This bill includes a one-time General Fund appropriation of \$3.0 million in fiscal year 2025-26 to the Department of Education to establish and administer a Science, Technology, Engineering, Arts and Mathematics Education Matching Grant Program to provide grants to schools, museums and other entities that offer hands-on learning experiences in science, technology, engineering, the arts and mathematics for students in this State from kindergarten to grade 12.