1	L.D. 2213
2	Date: (Filing No. S-)
3	VETERANS AND LEGAL AFFAIRS
4	Reproduced and distributed under the direction of the Secretary of the Senate.
5	STATE OF MAINE
6	SENATE
7	131ST LEGISLATURE
8	SECOND REGULAR SESSION
9 10 11	COMMITTEE AMENDMENT "" to S.P. 947, L.D. 2213, "An Act to Support Veterans' Organizations and Other Nonprofit Organizations and Federally Recognized Indian Tribes by Updating Electronic Gambling Laws"
12	Amend the bill by striking out the title and substituting the following:
13 14 15	'An Act to Support Nonprofit Organizations and Federally Recognized Indian Tribes by Authorizing the Operation of Electronic Lucky Seven or Similar Sealed Ticket Devices and Updating the High-stakes Beano Law'
16 17	Amend the bill by striking out everything after the enacting clause and inserting the following:
18 19	'Sec. 1. 17 MRSA §314-A, sub-§1, as amended by PL 2017, c. 284, Pt. JJJJJ, §9 and Pt. KKKKK, §2, is further amended to read:
20 21 22	1. Eligible organizations. The Gambling Control Unit may issue a license to operate high-stakes beano or high-stakes bingo to a federally recognized Indian tribe upon receipt of an application submitted in a manner prescribed by the director.
23 24 25 26	A. The Gambling Control Unit may also issue, to accept a registration from a federally recognized Indian tribe, licenses licensed under this section to sell lucky seven or other similar sealed tickets in accordance with section 324-A and may issue a license to operate electronic lucky seven devices in accordance with section 1832, subsection 9.
27 28 29 30 31 32	B. In conjunction with the operation of high-stakes beano, federally recognized Indian tribes holding a license under this section may advertise and offer prizes for attendance with a value of up to \$25,000 under the terms prescribed for raffles in section 1837-A. Any prize awarded under this paragraph may be awarded only on the basis of a ticket of admission to the high-stakes beano game and may only be awarded to a person who holds an admission ticket.
33 34	The Gambling Control Unit may not issue more than one license issue up to 2 licenses under this section to a federally recognized Indian tribe for the same period.

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1 Sec. 2. 17 MRSA §314-A, sub-§1-A, as amended by PL 2017, c. 284, Pt. JJJJJ, 2 §10, is further amended to read: 3 1-A. Sealed tickets; dispenser. The Gambling Control Unit may also accept a registration from a federally recognized Indian tribe licensed under this section to sell lucky 4 seven or other similar sealed tickets in accordance with section 324-A. The licensee A 5 federally recognized Indian tribe licensed under this section and registered to sell lucky 6 7 seven or other similar sealed tickets under subsection 1, paragraph A may operate a dispenser to sell the lucky seven or other similar tickets in accordance with section 324-A. 8 9 As used in this subsection, "dispenser" means a mechanical or electrical device or machine that, upon the insertion of money, credit or something of value, dispenses printed lucky 10 seven or other similar tickets. The element of chance must be provided by the ticket itself, 11 12 not by the dispenser. "Dispenser" does not include an electronic lucky seven device as defined in section 1831, subsection 3-A. The Gambling Control Unit may adopt rules to 13 facilitate the use of dispensers. Rules adopted pursuant to this subsection are routine 14 15 technical rules as defined in Title 5, chapter 375, subchapter 2-A. 16 Sec. 3. 17 MRSA §314-A, sub-§1-B is enacted to read: 17 1-B. Electronic lucky seven devices. A federally recognized Indian tribe licensed 18 under this section and issued a license to operate electronic lucky seven devices pursuant 19 to subsection 1, paragraph A may operate electronic lucky seven devices in accordance 20 with section 1835-C. 21 Sec. 4. 17 MRSA §314-A, sub-§3, as amended by PL 2017, c. 284, Pt. JJJJJ, §11, 22 is repealed. Sec. 5. 17 MRSA §314-A, sub-§3-A, as enacted by PL 2003, c. 452, Pt. I, §5 and 23 24 affected by Pt. X, §2, is repealed. Sec. 6. 17 MRSA §314-A, sub-§3-B, as amended by PL 2017, c. 284, Pt. JJJJJ, 25 \$12 and PL 2023, c. 369, Pt. A, \$4 and affected by \$5, is further amended to read: 26 3-B. Games up to 100 200 days per year. An organization A federally recognized 27 Indian tribe licensed under this section other than the Penobscot Nation, the Houlton Band 28 29 of Maliseet Indians and the Mi'kmaq Nation may operate high-stakes beano games up to 30 100 200 days per year. A high-stakes beano game licensed under this section and canceled for any reason may be rescheduled at any time, as long as 5 days' prior notice of the new 31 32 date is given to the Gambling Control Unit. 33 Sec. 7. 17 MRSA §314-A, sub-§5, ¶C, as amended by PL 2011, c. 410, §3, is 34 repealed. 35 Sec. 8. 17 MRSA §314-A, sub-§5, ¶D is enacted to read: 36 D. Conduct a game outside of Passamaquoddy Indian territory, in the case of the 37 Passamaquoddy Tribe; outside of Penobscot Indian territory, in the case of the Penobscot Nation; outside of Houlton Band Trust Land, in the case of the Houlton 38 39 Band of Maliseet Indians; outside of Mi'kmag Nation Trust Land, in the case of the Mi'kmaq Nation; except that a federally recognized Indian tribe licensed under this 40 section may conduct a game at a location in a municipality adjacent to land or territory 41 42 where that federally recognized Indian tribe is authorized to conduct a game pursuant to this paragraph as approved by that municipality. 43

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1 2	Sec. 9. 17 MRSA §324-A, sub-§2, ¶C, as amended by PL 2017, c. 284, Pt. JJJJJ, §25, is further amended to read:
3 4 5 6 7 8	C. Lucky seven or similar sealed tickets may be sold when that game of chance is registered with the Gambling Control Unit and when a valid license or registration certificate is properly displayed. Notwithstanding the other provisions of this section and section 312, lucky seven games may be conducted during the period beginning 2 hours before and ending 2 hours after a "beano" game at any time as authorized by the registration issued under section 1832.
9 10 11 12	Notwithstanding any other rule, lucky seven or other similar sealed tickets may be sold that have a sale value of \$1 or less, and a person who sells or distributes "beano" cards or materials used to play "beano" prior to the conduct of "beano" as a volunteer, as provided in this section, is permitted to play in the "beano" game.
13	Sec. 10. 17 MRSA §324-A, sub-§2, ¶D is enacted to read:
14 15 16 17	D. Notwithstanding the other provisions of this section, electronic lucky seven devices may be operated in accordance with section 1835-C, except that electronic lucky seven devices must be located in an area that is separate from the area where high-stakes beano is being conducted under section 314-A.
18	Sec. 11. 17 MRSA §1831, sub-§3-A is enacted to read:
19 20 21 22 23 24 25 26 27	3-A. Electronic lucky seven device. "Electronic lucky seven device" means a mechanical or electrical device or machine that, upon the insertion of money, credit, a voucher or something of value, displays virtual lucky seven or similar sealed tickets. The element of chance must be provided by the virtual lucky seven or similar sealed ticket and not by the electronic lucky seven device. An electronic lucky seven device may only issue to a player a printed voucher for any prize, including a monetary prize, or single set of prizes won by that player that can be redeemed at a redemption kiosk. The electronic lucky seven device may not dispense cash to a player. "Electronic lucky seven device" does not include a dispenser as defined in section 314-A, subsection 1-A.
28	Sec. 12. 17 MRSA §1831, sub-§3-B is enacted to read:
29 30 31	3-B. Electronic lucky seven device distributor. "Electronic lucky seven device distributor" means a person, firm, corporation, association or organization that sells, leases or otherwise distributes electronic lucky seven devices.
32 33	Sec. 13. 17 MRSA §1831, sub-§8, as amended by PL 2017, c. 284, Pt. KKKKK, §9, is further amended to read:
34 35 36	8. Licensee. "Licensee" means a firm, corporation, association Θr_{s} organization <u>or</u> <u>federally recognized Indian tribe</u> licensed by the Gambling Control Unit to operate a game of chance.
37	Sec. 14. 17 MRSA §1831, sub-§8-A is enacted to read:
38 39 40 41 42	8-A. Lucky seven or similar sealed ticket. "Lucky seven or similar sealed ticket" means a ticket or card with preprinted symbols, numbers or other figures that are hidden by an opaque, removable material. Each ticket or card represents a chance to win a specific single prize, including a monetary prize, or specific single set of prizes. A winning ticket or card contains a predetermined winning configuration of symbols, numbers or other

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1 2	figures. "Lucky seven or similar sealed ticket" does not include a lottery ticket under Title 8, chapter 14-A or chapter 16.	
3	Sec. 15. 17 MRSA §1831, sub-§8-B is enacted to read:	
4 5 6 7	8-B. Lucky seven or similar sealed ticket deal. "Lucky seven or similar sealed ticket deal" means each separate package or series of packages of lucky seven or similar sealed tickets, including virtual lucky seven or similar sealed tickets, consisting of one lucky seven or similar sealed tickets game with a unique serial number.	
8	Sec. 16. 17 MRSA §1831, sub-§8-C is enacted to read:	
9 10 11	<u>8-C.</u> Lucky seven or similar sealed ticket game. "Lucky seven or similar sealed ticket game" means one or more lucky seven or similar sealed ticket deals with a unique name and theme.	
12	Sec. 17. 17 MRSA §1831, sub-§19 is enacted to read:	
13 14 15	19. Virtual lucky seven or similar sealed ticket. "Virtual lucky seven or similar sealed ticket" means a virtual representation of a lucky seven or similar sealed ticket displayed to a player using an electronic lucky seven device.	
16 17	Sec. 18. 17 MRSA §1832, sub-§1, as amended by PL 2023, c. 391, §1, is further amended to read:	
18 19 20 21 22 23 24 25	1. License or registration required. Except as provided in sections 1837-A and 1837-B, a person, firm, corporation, committee, association Θr_{a} organization <u>or federally</u> recognized Indian tribe may not hold, conduct or operate a game of chance without a license issued by or, as applicable, without registering with the Gambling Control Unit in accordance with this section. A license is not required when a game of chance constitutes social gambling. For purposes of this section, "committee" means a party committee, political action committee or ballot question committee registered and required to file reports under Title 21-A, chapter 13.	
26 27	Sec. 19. 17 MRSA §1832, sub-§3, as amended by PL 2023, c. 391, §3, is further amended to read:	
28 29 30 31 32 33	3. Must be 18 years of age. The Gambling Control Unit may not accept a registration to conduct a game night, a game of chance, a raffle or certain tournament games or accept an application from or issue a license for <u>electronic lucky seven devices</u> , card games and certain tournament games under this section to a person or representative of an eligible organization Θr_a committee <u>or federally recognized Indian tribe</u> who is not 18 years of age or older.	
34	Sec. 20. 17 MRSA §1832, sub-§9 is enacted to read:	
35 36	9. Electronic lucky seven devices license; application. The following provisions apply to the licensing of operators of electronic lucky seven devices.	
37 38 39	A. The Gambling Control Unit may issue a license to operate electronic lucky seven devices to any eligible organization described in subsection 2 and to a federally recognized Indian tribe in this State.	
40 41	<u>B.</u> An eligible organization described in subsection 2 or federally recognized Indian tribe shall submit an application in a form provided by the Gambling Control Unit and	

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signed by a duly authorized officer of the eligible organization or federally recognized
Indian tribe. The application must include the full name and address of the eligible
organization or federally recognized Indian tribe, the number of electronic lucky seven
devices to be operated, a description of the electronic lucky seven devices to be
operated, the location where the electronic lucky seven devices will be operated and
any other information determined necessary by the Gambling Control Unit for the
issuance of a license to operate electronic lucky seven devices under section 1835-C.

8 Sec. 21. 17 MRSA §1834, sub-§8 is enacted to read:

9 8. Operation of electronic lucky seven devices. The fee for a license to operate
10 electronic lucky seven devices is \$700 per lucky seven or similar sealed ticket game in a
11 calendar year and \$50 per electronic lucky seven device in a calendar year.

12 Sec. 22. 17 MRSA §1834, sub-§9 is enacted to read:

9. Electronic lucky seven device distributor. The fee for a license issued to an 13 14 electronic lucky seven device distributor is \$5,000 for each calendar year or portion of a 15 calendar year. In addition to the license fee, the director may charge a one-time initial application fee for an electronic lucky seven device distributor license in an amount equal 16 17 to the projected cost of processing the application and performing any background 18 investigations. If the actual cost exceeds the projected cost, an additional fee may be 19 charged to meet the actual cost. If the projected cost exceeds the actual cost, the difference 20 may be refunded to the applicant.

21 Sec. 23. 17 MRSA §1835-C is enacted to read:

22 §1835-C. Operation of electronic lucky seven devices

The following provisions apply to the operation of electronic lucky seven devices by
eligible organizations and federally recognized Indian tribes issued a license under section
1832, subsection 9.

26 **1. Operation; fees.** Electronic lucky seven devices may be operated only for the exclusive benefit of the licensee, except that up to 30% of the net revenue from the operation of the devices may be paid to the electronic lucky seven device distributor as a leasing fee and for service and repair of the devices under a contract approved by the director. Notwithstanding other provisions of this chapter, a licensee may purchase or lease an electronic lucky seven device distributor.

The director may collect from each licensee a fee equal to 1% of the gross revenue from
the operation of electronic lucky seven devices. The fee must be deposited in the Gambling
Control Unit administrative expenses Other Special Revenue Funds account, which is a
nonlapsing dedicated account.

36 2. Eligible organizations; number and location of devices. An eligible organization
37 licensed under section 1832, subsection 9 may operate the following number of electronic
38 lucky seven devices per premises.

39A. An eligible organization with up to 100 members may operate up to 2 electronic40lucky seven devices per premises.

41 B. An eligible organization with 100 or more members may operate up to 3 electronic
42 lucky seven devices per premises.

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1 2 3 4	The director may allow additional electronic lucky seven devices for eligible organizations under paragraphs A and B based upon benchmarks established by rule, as long as no single premises operates more than 5 electronic lucky seven devices. An eligible organization may operate an electronic lucky seven device only on the eligible organization's premises.
5 6 7 8	3. Federally recognized Indian tribes; number and location of devices. A federally recognized Indian tribe licensed under section 1832, subsection 9 may operate a total of 100 electronic lucky seven devices at any one time. A federally recognized Indian tribe may operate electronic lucky seven devices on up to 2 separate premises located as follows:
9	A. On Passamaquoddy Indian territory, in the case of the Passamaquoddy Tribe;
10	B. On Penobscot Indian territory, in the case of the Penobscot Nation;
11	C. On Houlton Band Trust Land, in the case of the Houlton Band of Maliseet Indians;
12	D. On Mi'kmaq Nation Trust Land, in the case of the Mi'kmaq Nation; or
13 14 15	E. On a premises within a municipality that is adjacent to the land or territory listed in paragraphs A to D for each federally recognized Indian tribe as approved by that municipality.
16 17 18 19 20 21 22	4. Federally recognized Indian tribe also licensed to conduct high-stakes beano. A federally recognized Indian tribe licensed under both section 1832, subsection 9 to operate electronic lucky seven devices and section 314-A, subsection 1 to operate high- stakes beano may operate those licensed games on the same premises or on separate premises, except, notwithstanding subsection 3 and section 314-A, subsection 1, a federally recognized Indian tribe may operate those licensed games on only 2 premises at the same time.
23 24 25	5. Redemption kiosk. A licensee shall operate at each premises where an electronic lucky seven device is operated at least one redemption kiosk for the redemption of electronic lucky seven vouchers.
26 27	<u>6. Persons under 18 years of age.</u> A person under 18 years of age is not permitted to operate an electronic lucky seven device.
28 29 30 31 32	7. Hours of operation. An eligible organization may operate an electronic lucky seven device for 12 hours during any day, except that an electronic lucky seven device may not be operated between 2:00 a.m. and 10:00 a.m. A federally recognized Indian tribe may determine the hours of operation for electronic lucky seven devices operated at a premises described in section 314-A, subsection 5, paragraph D.
33	8. Number of tickets per lucky seven or similar sealed ticket deal for an electronic
34 35 36 37	lucky seven device. Each lucky seven or similar sealed ticket deal for an electronic lucky seven device must contain a fixed number of virtual lucky seven or similar sealed tickets. The maximum number of virtual lucky seven or similar sealed tickets per lucky seven or similar sealed ticket deal for an electronic lucky seven device may not exceed 25,000.
38 39 40	9. Illegal gambling machine. An electronic lucky seven device may not be operated in a manner that meets the definition of "illegal gambling machine" in Title 17-A, section 952, subsection 5-A.
41 42	10. Rules. The Gambling Control Unit shall adopt rules to facilitate the operation of electronic lucky seven devices. Rules must include, but are not limited to, rules regarding

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1 2 3	the registration, certification and auditing of electronic lucky seven devices. Rules adopted under this subsection are routine technical rules as defined in Title 5, chapter 375, subchapter 2-A.			
4 5	Sec. 24. 17 MRSA §1838, sub-§1, ¶ A , as enacted by PL 2009, c. 487, Pt. A, §2, is amended to read:			
6 7 8 9	A. An organization including a fair licensed to operate beano, bingo or lucky seven games or an eligible organization or federally recognized Indian tribe licensed to operate electronic lucky seven devices may use up to 20% of the gross revenue to compensate those who conduct the games.			
10 11	Sec. 25. 17 MRSA §1838, sub-§2, ¶B, as amended by PL 2017, c. 284, Pt. KKKKK, §26, is further amended to read:			
12 13 14 15 16 17	B. Defray the expenses or part of the expenses of a member, auxiliary member, officer or employee of the organization <u>or a federally recognized Indian tribe</u> for a serious illness, injury or casualty loss if the licensee makes an application pursuant to this section and the application is approved by the Gambling Control Unit. An application must be made in the form and contain the information the Gambling Control Unit requires.			
18 19	(1) In the case of serious illness or injury, the unit may require certification by a licensed physician in support of the application.			
20 21 22	(2) In the case of a casualty loss, the unit may require statements or reports from a law enforcement agency, rescue or other emergency services personnel or an insurance agency to support the application.			
23 24 25	(3) The unit may deny an application if it appears that the person who would receive the proceeds has adequate means of financial support, including, but not limited to, insurance or workers' compensation benefits.			
26	Sec. 26. 17 MRSA §1840-A is enacted to read:			
27	<u>§1840-A. Electronic lucky seven device distributors; records and reports</u>			
28 29 30 31 32 33 34 35 36 37 38 39 40 41 42	1. Distributors licensed. An electronic lucky seven device distributor may not sell, lease, market or otherwise distribute electronic lucky seven devices unless licensed by the Gambling Control Unit. A nonresident manufacturer or distributor of electronic lucky seven devices doing business in this State must have an agent in this State who is licensed as an electronic lucky seven device distributor. An electronic lucky seven devices distributor may not sell, market or otherwise distribute electronic lucky seven devices to a person or organization, except to persons licensed to operate electronic lucky seven devices under section 1832, subsection 9. A person licensed to operate electronic lucky seven devices shall acquire electronic lucky seven devices from a distributor licensed under this section. The applicant for an electronic lucky seven device distributor's license or, if the applicant is a firm, corporation, association or other organization, its resident manager, superintendent or official representative, shall file an application with the Gambling Control Unit on a form provided by the Gambling Control Unit. The Gambling Control Unit may adopt rules regarding the licensing of electronic lucky seven device distributors, which are routine technical rules as defined in Title 5, chapter 375, subchapter 2-A.			

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1	2. Sales agreements. When an electronic lucky seven device is sold, the electronic				
2	lucky seven device distributor shall forward to the Gambling Control Unit, prior to delivery				
3	of any electronic lucky seven devices to the purchaser, a copy of all sales agreements, sales				
4	contracts or any other agreements involving the sale of any electronic lucky seven devices.				
5 6	The terms of these agreements must include, but are not limited to, the name of the seller,				
0 7	name of the purchaser, address of the seller, address of the purchaser, a description of the				
8	electronic lucky seven device, including serial number and model name and number, total sale price, any arrangement or terms for payments and date of final payment. Any change,				
9	modification or alteration of these agreements must be reported to the Gambling Control				
10	Unit by the purchaser within 6 days of the change, modification or alteration.				
11	3. Service agreement. With the sale of any electronic lucky seven device that includes				
12	a service agreement, the distributor shall forward to the Gambling Control Unit a copy of				
13	the agreement prior to delivery of the electronic lucky seven device. The terms of the				
14	service must include, but are not limited to, the name of the seller, name of the purchaser,				
15	address of the seller, address of the purchaser, a description of the electronic lucky seven				
16	device to be serviced, including serial number and model name and number and all prices				
17	and payments for that service. Any change, modification or alteration of an agreement must				
18	be reported to the Gambling Control Unit by the purchaser within 6 days of the change,				
19	modification or alteration.				
20	4. Lease agreement. When an electronic lucky seven device is leased, the electronic				
21	lucky seven device distributor shall forward to the Gambling Control Unit a copy of the				
22	lease agreement and shipment approval prior to delivery of the electronic lucky seven				
23	device. The terms of a lease must include, but are not limited to, the name of the lessor,				
24	address of the lessor, name of the lessee, address of the lessee, description of the electronic				
25	lucky seven device, serial number, model name and number of the electronic lucky seven				
26	device and all prices and payments for the lease. Each lease must be for a specific period				
27	of time. Electronic lucky seven devices leased under this subsection must be clearly labeled				
28	to identify the name and address of the distributor.				
29	5. Reports. At the end of each calendar month, an electronic lucky seven device				
30	distributor shall file with the Gambling Control Unit a report indicating:				
31	A. The names and addresses of all federally recognized Indian tribes or eligible				
32	organizations to which the electronic lucky seven device distributor has distributed				
33	electronic lucky seven devices and the dates of the distribution;				
34	B. A description of the electronic lucky seven devices distributed, including serial				
35	number and model name and number; and				
36	C. The number of electronic lucky seven devices distributed.				
37	6. Retention and inspection of records. An electronic lucky seven device distributor				
38	shall maintain and keep for a period of 3 years, on the premises of the electronic lucky				
39	seven device distributor, any records that may be necessary to substantiate the reports				
40	required by this section or by the rules adopted under this chapter. The records must be				
41	open to inspection, and an electronic lucky seven device distributor may not refuse				
42	permission for the Gambling Control Unit to inspect or audit the records. Refusal to permit				
43	inspection or audit of the records does not constitute a crime under this chapter but				
44	constitutes grounds for revocation of license or registration.				

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7. Required reports. The Gambling Control Unit shall require from any licensed 1 2 electronic lucky seven device distributor any reports determined necessary by the 3 Gambling Control Unit for the purpose of the administration and enforcement of this 4 chapter. 5 Sec. 27. 17 MRSA §1841, sub-§1, as enacted by PL 2009, c. 487, Pt. A, §2, is amended to read: 6 7 1. Schemes prohibited. A license may not be issued under this chapter for the conduct or operation of a machine, a slot machine, roulette or games commonly known as policy or 8 9 numbers, except that a license may be issued for an electronic video machine or an electronic lucky seven device. An electronic video machine or an electronic lucky seven 10 11 device that constitutes a game of chance is fully governed by this chapter. 12 Sec. 28. 17 MRSA §1842, sub-§2, ¶B, as amended by PL 2017, c. 284, Pt. KKKKK, §29, is further amended by amending subparagraph (2) to read: 13 (2) If a distributor violates section 1840, subsection 2, or an electronic lucky seven 14 device distributor violates section 1840-A, subsection 2, the Gambling Control 15 Unit is not required to give the notice or allow the compliance period provided in 16 subparagraph (1); or 17 18 Sec. 29. 17-A MRSA §952, sub-§5-A, ¶C, as amended by PL 2009, c. 487, Pt. B, §11, is further amended to read: 19 20 C. That is not a machine that a person may lawfully operate pursuant to a license that has been issued under Title 17, chapter 62 or that is operated by the Department of 21 22 Administrative and Financial Services, Bureau of Alcoholic Beverages and Lottery 23 Operations; and Sec. 30. 17-A MRSA §952, sub-§5-A, ¶D, as enacted by PL 2003, c. 687, Pt. A, 24 §7 and affected by Pt. B, §11, is amended to read: 25 D. That is not a slot machine registered pursuant to Title 8, section 1020 and owned 26 by a slot machine distributor licensed pursuant to Title 8, section 1013-; and 27 28 Sec. 31. 17-A MRSA §952, sub-§5-A, ¶E is enacted to read: 29 That is not an electronic lucky seven device operated by either an eligible 30 organization or federally recognized Indian tribe licensed pursuant to Title 17, section 1832, subsection 9. 31 Sec. 32. Appropriations and allocations. The following appropriations and 32 33 allocations are made. 34 **PUBLIC SAFETY, DEPARTMENT OF** 35 **Administration - Public Safety 0088** 36 Initiative: Provides funding for costs associated with 4 Public Safety Inspector I positions, 2 Auditor II positions and one Public Service Coordinator position. 37 38 **GENERAL FUND** 2023-24 2024-25 39 All Other \$0 \$16,248 40 41 \$0 \$16,248 GENERAL FUND TOTAL

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1 Gambling Control Board Z002

Initiative: Provides funding for 4 Public Safety Inspector I positions, 2 Auditor II positions,
one Public Service Coordinator position and associated position costs.

5	one i uone service coordinator position una associatea p	cosition costs.	
4	GENERAL FUND	2023-24	2024-25
5	POSITIONS - LEGISLATIVE COUNT	0.000	7.000
6	Personal Services	\$0	\$758,174
7			
8	GENERAL FUND TOTAL	\$0	\$758,174
9			
10	OTHER SPECIAL REVENUE FUNDS	2023-24	2024-25
11	All Other	\$0	\$76,112
12			
13	OTHER SPECIAL REVENUE FUNDS TOTAL	\$0	\$76,112
14			
15	PUBLIC SAFETY, DEPARTMENT OF		
16	DEPARTMENT TOTALS	2023-24	2024-25
17			
18	GENERAL FUND	\$0	\$774,422
19	OTHER SPECIAL REVENUE FUNDS	\$0	\$76,112
20			
21	DEPARTMENT TOTAL - ALL FUNDS	\$0	\$850,534
22	1		

Amend the bill by relettering or renumbering any nonconsecutive Part letter or section
number to read consecutively.

25

SUMMARY

26 This amendment replaces the bill and changes the title. It updates the laws regarding high-stakes beano to allow federally recognized Indian tribes that are licensed to operate 27 high-stakes beano to be issued up to 2 licenses, instead of just one as in current law. It also 28 29 removes certain restrictions regarding when and where high-stakes beano can be conducted 30 based on which federally recognized Indian tribe is operating high-stakes beano and instead 31 authorizes any federally recognized Indian tribe licensed to operate high-stakes beano to 32 do so up to 200 days per year and allows federally recognized Indian tribes to operate highstakes beano on their territory or trust land or at a location in a municipality that is adjacent 33 34 to that federally recognized Indian tribe's territory or trust land as approved by that 35 municipality. It also makes other technical corrections to the high-stakes beano law.

The amendment also authorizes the Department of Public Safety, Gambling Control Unit to issue licenses to operate electronic lucky seven devices to eligible organizations and to federally recognized Indian tribes. The amendment provides restrictions on the number, location and operation of electronic lucky seven devices and requires licensees to operate at least one kiosk for the redemption of electronic lucky seven vouchers. It also

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- requires distributors of electronic lucky seven devices to be licensed. The amendment also 1 makes other necessary changes to the charitable gaming laws. 2
- 3 **FISCAL NOTE REQUIRED**
- 4

(See attached)

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