

130th MAINE LEGISLATURE

SECOND SPECIAL SESSION-2021

Legislative Document

No. 1740

H.P. 1306

House of Representatives, September 29, 2021

An Act To Reapportion the County Commissioner Districts

Reported by Representative DUNPHY of Old Town for the apportionment commission pursuant to the Constitution of Maine, Art. IX, Section 25.

ROBERT B. HUNT Clerk

R(+ B. Hunt

1	Be it enacted by the People of the State of Maine as follows:
2 3	Sec. 1. 30-A MRSA §66-B, as amended by PL 2019, c. 362, §§1 and 2 and affected by §§1 to 3, is repealed.
4 5 6 7 8 9	Sec. 2. Apportionment of county commissioner districts; legislative intent. The county commissioner districts are established in Part V of the unanimous plan submitted by the apportionment commission to the Clerk of the House and the Secretary of the Senate on September 27, 2021. Notwithstanding the Maine Revised Statutes, Title 30-A, the Legislature intends by the passage of this Act to implement the plan establishing the districts and to make the apportionment as described in Appendix A of this Act.
10 11 12 13 14	Sec. 3. Codification of county commissioner districts. The Revisor of Statutes shall submit a bill to the Second Regular Session of the 130th Legislature codifying in the Maine Revised Statutes Part V of the unanimous plan submitted by the apportionment commission to the Clerk of the House and the Secretary of the Senate on September 27, 2021.
15 16	Sec. 4. Application. This Act applies to the election of county commissioners first occurring in 2022 and thereafter.
17	SUMMARY
18 19 20 21	This bill repeals the current statute establishing the county commissioner districts and establishes the districts for the county commissioners as described in Part V of the unanimous plan submitted by the apportionment commission to the Clerk of the House and the Secretary of the Senate on September 27, 2021.
22 23	This bill requires the Revisor of Statutes to submit a bill to the Second Regular Session of the 130th Legislature codifying the unanimous plan.