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Date: (Filing No. S-)

VETERANS AND LEGAL AFFAIRS

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**STATE OF MAINE
SENATE
132ND LEGISLATURE
SECOND REGULAR SESSION**

COMMITTEE AMENDMENT “ ” to S.P. 742, L.D. 1902, “An Act to Support Nonprofit Organizations by Authorizing the Operation of Electronic Lucky Seven Devices and Similar Sealed Ticket Games”

Amend the bill by striking out the title and substituting the following:

'An Act to Authorize the Operation of Electronic Sealed Ticket Games by Certain Qualifying Fraternal, Patriotic or Veterans' Organizations'

Amend the bill by striking out everything after the enacting clause and inserting the following:

'Sec. 1. 17 MRSA §324-A, sub-§2, ¶C, as amended by PL 2025, c. 424, §5, is further amended to read:

C. Sealed ticket game tickets may be sold when that game of chance is registered with the Gambling Control Unit and when a valid license or registration certificate is properly displayed. ~~Notwithstanding the other provisions~~ any provision of this section and section 312 ~~to the contrary~~, sealed ticket games may be conducted ~~during the period beginning 2 hours before and ending 2 hours after a "beano" game~~ at any time as authorized by the registration issued under section 1832.

~~Notwithstanding any other rule provision of law to the contrary~~, sealed ticket game tickets may be sold that have a sale value of \$1 or less, and a person who sells or distributes "beano" cards or materials used to play "beano" prior to the conduct of "beano" as a volunteer, as provided in this section, is permitted to play in the "beano" game.

Sec. 2. 17 MRSA §1831, sub-§3, as amended by PL 2025, c. 424, §9, is further amended to read:

3. Distributor. "Distributor" means a person, firm, corporation, association or organization, other than an Internet raffle operator or an electronic sealed ticket game system distributor, that sells, markets or otherwise distributes sealed ticket games,

COMMITTEE AMENDMENT

1 gambling apparatus or any other implements of gambling that may be used in the conduct
2 of a game of chance.

3 **Sec. 3. 17 MRSA §1831, sub-§3-A** is enacted to read:

4 **3-A. Electronic sealed ticket game.** "Electronic sealed ticket game" means a sealed
5 ticket game in which the tickets or cards are represented digitally and the digital tickets or
6 cards are displayed on the screen of an electronic sealed ticket game terminal.

7 **Sec. 4. 17 MRSA §1831, sub-§3-B** is enacted to read:

8 **3-B. Electronic sealed ticket game system.** "Electronic sealed ticket game system"
9 means a system composed of electronic sealed ticket game terminals, electronic sealed
10 ticket games and any electronic devices used to facilitate the operation of electronic sealed
11 ticket game terminals, including all related hardware and software.

12 **Sec. 5. 17 MRSA §1831, sub-§3-C** is enacted to read:

13 **3-C. Electronic sealed ticket game system distributor.** "Electronic sealed ticket
14 game system distributor" means a person, firm, corporation, association or organization
15 that leases or otherwise distributes electronic sealed ticket game systems.

16 **Sec. 6. 17 MRSA §1831, sub-§3-D** is enacted to read:

17 **3-D. Electronic sealed ticket game terminal.** "Electronic sealed ticket game
18 terminal" means an electronic device that, upon the insertion of cash or a voucher, allows
19 a person to play an electronic sealed ticket game for which the element of chance is
20 provided by the electronic sealed ticket game tickets or cards and not by the electronic
21 sealed ticket game terminal. "Electronic sealed ticket game terminal" does not include a
22 dispenser as defined in section 314-A, subsection 1-A and is not a machine.

23 **Sec. 7. 17 MRSA §1832, sub-§3**, as amended by PL 2023, c. 391, §3, is further
24 amended to read:

25 **3. Must be 18 years of age.** The Gambling Control Unit may not accept a registration
26 to conduct a game night, a game of chance, a raffle or certain tournament games or accept
27 an application from or issue a license for electronic sealed ticket games, card games and
28 certain tournament games under this section to a person or representative of an eligible
29 organization or committee who is not 18 years of age or older.

30 **Sec. 8. 17 MRSA §1832, sub-§9** is enacted to read:

31 **9. Electronic sealed ticket game license; application.** The Gambling Control Unit
32 may issue a license to operate electronic sealed ticket games to a bona fide fraternal,
33 patriotic or veterans' organization that is eligible for a license under subsection 2 and that
34 has restricted social quarters on the organization's premises designated for use
35 predominately by members of the organization for social and recreational activities, that is
36 accessible exclusively to members of the organization and their guests and that is not
37 advertised to or open to the general public. An organization seeking a license to operate
38 electronic sealed ticket games shall submit an application in a form provided by the
39 Gambling Control Unit and signed by a duly authorized officer of the organization. The
40 application must include the full name and address of the organization, the number of
41 electronic sealed ticket game terminals to be operated, a description of the restricted social
42 quarters on the premises where the electronic sealed ticket game terminals will be located

1 and any other information determined necessary by the Gambling Control Unit for the
2 issuance of a license to operate electronic sealed ticket games.

3 **Sec. 9. 17 MRSA §1834, sub-§2-A** is enacted to read:

4 **2-A. Operation of electronic sealed ticket games.** The fee for a license to operate
5 electronic sealed ticket games is \$1,000 per electronic sealed ticket game terminal for a
6 calendar year.

7 **Sec. 10. 17 MRSA §1834, sub-§5-B** is enacted to read:

8 **5-B. Electronic sealed ticket game system distributor.** The fee for a license issued
9 to an electronic sealed ticket game system distributor is \$5,000 for each calendar year or
10 portion of a calendar year.

11 **Sec. 11. 17 MRSA §1835-C** is enacted to read:

12 **§1835-C. Operation of electronic sealed ticket games**

13 The following provisions apply to the operation of electronic sealed ticket games by
14 organizations issued a license under section 1832, subsection 9.

15 **1. Eligible premises; definition.** For the purposes of this section, "eligible premises"
16 means the restricted social quarters on the premises of a licensed organization designated
17 for use predominately by members of the organization for social and recreational activities,
18 that are accessible exclusively to members of the organization and their guests and that are
19 not advertised or open to the general public and were included on the application for a
20 license under section 1832, subsection 9.

21 **2. Electronic sealed ticket game system; operation.** A licensed organization may
22 lease an electronic sealed ticket game system only from a licensed electronic sealed ticket
23 game system distributor. An electronic sealed ticket game system must include a method
24 for players to redeem vouchers issued by an electronic sealed ticket game terminal. An
25 electronic sealed ticket game system may be operated only by duly authorized members of
26 the licensed organization or by persons employed by the licensed organization for another
27 purpose within the eligible premises. A person under 18 years of age may not operate an
28 electronic sealed ticket game system.

29 **3. Electronic sealed ticket game terminals.** An electronic sealed ticket game
30 terminal must be certified by an independent testing laboratory approved by the director.
31 An electronic sealed ticket game terminal may be moved into, out of or within the State
32 only by a licensed electronic sealed ticket game system distributor. An electronic sealed
33 ticket game terminal may issue to a player only a printed voucher for any prize, including
34 a monetary prize or single set of prizes won by that player, or for any remaining amount
35 due to the player at the end of play. An electronic sealed ticket game terminal may not
36 dispense cash to a player.

37 **4. Number and location of electronic sealed ticket game terminals.** A licensed
38 organization may operate the following number of electronic sealed ticket game terminals
39 per eligible premises of the licensed organization:

40 A. No more than 4 electronic sealed ticket game terminals for a licensed organization
41 with fewer than 100 members; or

1 B. No more than 8 electronic sealed ticket game terminals for a licensed organization
2 with 100 or more members.

3 Notwithstanding paragraph B, a licensed organization with eligible premises that are
4 located within a 35-mile radius of a casino licensed under Title 8, chapter 31 may operate
5 no more than 4 electronic sealed ticket game terminals on those premises.

6 **5. Hours of operation.** A licensed organization may permit the operation of electronic
7 sealed ticket game terminals for no more than 12 hours during any day, except that an
8 electronic sealed ticket game terminal may not be operated between 2:00 a.m. and 10:00
9 a.m. and may not be operated during any time when the eligible premises are being used
10 for an event at which the majority of participants are under 18 years of age or the majority
11 of participants are members of the public.

12 **6. Number of tickets or cards per electronic sealed ticket game.** An electronic
13 sealed ticket game terminal may offer more than one electronic sealed ticket game. Each
14 electronic sealed ticket game must contain a fixed number of tickets or cards, which may
15 not exceed 25,000.

16 **7. Games played by members and guests; age requirements.** An electronic sealed
17 ticket game may be played only by a member of the licensed organization or by that
18 member's guest. A person under 18 years of age is not permitted to play electronic sealed
19 ticket games.

20 **8. Wagers.** The maximum value for each ticket or card within an electronic sealed
21 ticket game is the same as the maximum bet for a licensed game of chance under section
22 1835-A, subsection 1, paragraph A.

23 **9. Revenue; compensation; fees.** An electronic sealed ticket game may be operated
24 only for the exclusive benefit of the licensed organization, except that:

25 A. No more than 20% of the gross revenue from the operation of electronic sealed
26 ticket games may be used to compensate those duly authorized members or employees
27 of the licensed organization who operate electronic sealed ticket games;

28 B. No more than 30% of the gross revenue from the operation of electronic sealed
29 ticket games may be paid to the electronic sealed ticket game system distributor as a
30 leasing fee under a contract approved by the director;

31 C. The director may collect from each licensed organization a fee equal to 1% of the
32 gross revenue from the operation of electronic sealed ticket games for the purpose of
33 paying administrative expenses. The fee must be deposited in the Gambling Control
34 Unit administrative expenses Other Special Revenue Funds account, which is a
35 nonlapsing dedicated account. Fees are due on the 10th of each month for the previous
36 month. All fees under this paragraph due to the State but not remitted when due must
37 be paid together with interest on the unpaid balance at a rate of 1.5% per month; and

38 D. The director shall collect 5% of gross revenue from the operation of electronic
39 sealed ticket games from each licensed organization and distribute it to the Treasurer
40 of State to be deposited in the Maine Veterans' Homes Stabilization Fund established
41 in Title 37-B, section 613, subsection 1.

42 **10. Records and reports.** A licensed organization shall keep records and submit
43 reports in accordance with section 1839.

1 **11. Illegal gambling machine.** Electronic sealed ticket game terminals may not be
2 operated in a manner that meets the definition of "illegal gambling machine" in Title 17-A,
3 section 952, subsection 5-A.

4 **12. Rules.** The Gambling Control Unit shall adopt rules to facilitate the operation of
5 electronic sealed ticket game systems. Rules must include, but are not limited to, rules
6 regarding the registration, certification, auditing and shipment of electronic sealed ticket
7 game systems.

8 **13. Report.** Beginning February 15, 2027 and annually thereafter, the director shall
9 submit a report to the joint standing committee of the Legislature having jurisdiction over
10 gambling matters regarding the operation of electronic sealed ticket games. The report must
11 include, but is not limited to, the names and total number of licensed electronic sealed ticket
12 game system distributors, the names and total number of organizations licensed to operate
13 electronic sealed ticket games and the premises where the electronic sealed ticket game
14 terminals are located, the number of electronic sealed ticket game terminals located at each
15 premises, the total annual gross revenue reported by licensed organizations under section
16 1839 and the total annual gross revenue deposited in the Maine Veterans' Homes
17 Stabilization Fund under subsection 9, paragraph D.

18 **Sec. 12. 17 MRSA §1839**, as amended by PL 2023, c. 86, §6, is further amended to
19 read:

20 **§1839. Records and reports**

21 **1. Records required.** Each licensee or registrant shall keep a record of all financial
22 transactions involving games operated or conducted under this chapter. Except for records
23 kept by eligible organizations operating raffles under section 1837-A, the records must
24 include an exact account of all gross revenue from the games, an itemization of all
25 allowable expenses, including, but not limited to, the cost of prizes, printing, licenses and
26 administration, and the disposition of all proceeds, including, but not limited to, all gifts,
27 grants and payments to any person, firm, corporation, association or organization for any
28 purpose ~~whatsoever~~. All financial records involving games operated or conducted under
29 this chapter must be separate and distinguishable from other records of the organization.
30 Revenue from more than one game operated or conducted under this chapter may be
31 entered into one account as long as the revenue from each game operated or conducted by
32 a licensee or registrant is deposited into the account in a separate transaction and recorded
33 separately from other game revenue.

34 **2. Records required for licensee or registrant employing tokens.** If a licensee or
35 registrant employs tokens to account for revenue from games operated or conducted under
36 this chapter and if the licensee or registrant maintains direct control over the sale and
37 redemption of the tokens and keeps accurate records of all tokens used, then the Gambling
38 Control Unit may by rule alter or reduce the record-keeping requirements of subsection 1
39 to the extent the use of tokens renders those records unnecessary for adequate control of
40 the licensee's or registrant's games.

41 **3. Disposition of funds reports.** Within 10 business days after the ~~last day of any~~
42 ~~period during which a~~ conclusion of each licensed game under this chapter ~~is conducted~~,
43 the licensee shall file with the Gambling Control Unit a disposition of funds form
44 prescribed and furnished by the Gambling Control Unit, ~~detailing that details~~ for the period
45 the total receipts and expenditures of the game and the disposition of funds gross revenue.

1 each deposit that matches the total gross revenue and any allowable expenses under this
2 chapter for the game. Every statement must be made under oath by an officer of the
3 licensee or by the member in charge of the operation or conduct of the game. A registrant
4 who operates or conducts games under this chapter shall maintain records of disposition of
5 funds, which must be made available to the Gambling Control Unit upon request. An
6 organization licensed under section 1832, subsection 9 filing a disposition of funds report
7 under this subsection shall file reports monthly, and the report is due by the first day of
8 each calendar month for the previous month.

9 **4. Disposition of funds reports from registrant using tokens.** If tokens are
10 employed to account for revenue from games operated or conducted under this chapter,
11 ~~then~~ the registrant shall maintain a report of the number of tokens sold, the value of the
12 tokens, the number of tokens redeemed and the disposition of funds from the proceeds of
13 sale in addition to such other information as the Gambling Control Unit may require under
14 subsection 3.

15 **5. Records maintained for 3 years.** Every licensee or registrant that has operated or
16 conducted a game under this chapter shall maintain and keep for a period of 3 years reports
17 as may be necessary to substantiate the records and reports required by this section or by
18 the rules adopted under this chapter.

19 **6. Location.** All records maintained by a licensee or registrant pursuant to this section
20 and pursuant to the rules adopted under this chapter must be kept and maintained on the
21 premises where the game has been operated or conducted or at the primary business office
22 of the licensee or registrant, which must be designated by the licensee in the license
23 application or the registrant in the registration. These records must be open to inspection
24 by the Gambling Control Unit, and a licensee or registrant may not refuse the Gambling
25 Control Unit permission to inspect or audit the records. Refusal to permit inspection or
26 audit of the records does not constitute a crime under this chapter but constitutes grounds
27 for revocation of license or registration.

28 **Sec. 13. 17 MRSA §1840-A** is enacted to read:

29 **§1840-A. Electronic sealed ticket game system distributors**

30 The following provisions apply to licensed electronic sealed ticket game system
31 distributors.

32 **1. Electronic sealed ticket game system distributor license.** An electronic sealed
33 ticket game system distributor may not lease, market or otherwise distribute electronic
34 sealed ticket game systems without a license issued by the Gambling Control Unit. A
35 nonresident manufacturer or distributor of electronic sealed ticket game systems doing
36 business in this State must have an agent in this State who is licensed as an electronic sealed
37 ticket game system distributor. The Gambling Control Unit may adopt rules regarding the
38 licensing of electronic sealed ticket game system distributors.

39 **2. Application; criminal history record check.** An applicant for an electronic sealed
40 ticket game system distributor license, or, if the applicant is a firm, corporation, association
41 or other organization, its resident manager, superintendent or official representative, shall
42 file an application with the Gambling Control Unit on a form provided by the Gambling
43 Control Unit. The director shall request a criminal history record check in accordance with
44 this subsection for each applicant for initial licensure. The director may require a criminal

1 history record check in accordance with this subsection from a licensee seeking to renew a
2 license. A criminal history record check conducted pursuant to this subsection must include
3 criminal history record information obtained from the Maine Criminal Justice Information
4 System established in Title 16, section 631 and the Federal Bureau of Investigation.

5 A. Criminal history record information obtained from the Maine Criminal Justice
6 Information System pursuant to this subsection must include a record of public criminal
7 history record information as defined in Title 16, section 703, subsection 8.

8 B. Criminal history record information obtained from the Federal Bureau of
9 Investigation pursuant to this subsection must include other state and national criminal
10 history record information.

11 C. An individual required to submit to a criminal history record check under this
12 subsection shall submit to having the individual's fingerprints taken. The Department
13 of Public Safety, Bureau of State Police, upon payment by the individual of the fee
14 required under paragraph E, shall take or cause to be taken the individual's fingerprints
15 and shall immediately forward the fingerprints to the Bureau of State Police, State
16 Bureau of Identification. Any person who fails to transmit criminal fingerprint records
17 to the State Bureau of Identification pursuant to this paragraph is subject to the
18 provisions of Title 25, section 1550.

19 D. The Department of Public Safety, Bureau of State Police, State Bureau of
20 Identification shall conduct the state and national criminal history record checks
21 required under this subsection. Except for the portion of a payment, if any, that
22 constitutes the processing fee for a criminal history record check charged by the Federal
23 Bureau of Investigation, all money received by the Bureau of State Police under this
24 subsection must be paid to the Treasurer of State, who shall apply the money to the
25 expenses incurred by the Department of Public Safety in the administration of this
26 subsection.

27 E. The director shall by rule set the amount of the fee to be paid for each criminal
28 history record check required to be performed under this subsection.

29 F. The subject of a Federal Bureau of Investigation criminal history record check may
30 obtain a copy of the criminal history record check by following the procedures outlined
31 in 28 Code of Federal Regulations, Sections 16.32 and 16.33. The subject of a state
32 criminal history record check may inspect and review the criminal history record
33 information pursuant to Title 16, section 709.

34 G. State and national criminal history record information obtained by the director
35 under this subsection may be used only for the purpose of screening an applicant for a
36 license or a license renewal under this chapter.

37 H. All criminal history record information obtained by the director pursuant to this
38 subsection is confidential, is for the official use of the director only and may not be
39 disseminated by the director or disclosed to any other person or entity except as
40 provided in paragraph F.

41 I. The director, after consultation with the Department of Public Safety, Bureau of
42 State Police, State Bureau of Identification, shall adopt rules to implement this
43 subsection.

1 **3. Limitations; licensed organizations.** An electronic sealed ticket game system
2 distributor may lease, market or otherwise distribute electronic sealed ticket game systems
3 only to a person or organization licensed under section 1832, subsection 9 to operate
4 electronic sealed ticket games.

5 **4. Electronic sealed ticket game system certification.** Electronic sealed ticket game
6 systems must be certified by an independent testing laboratory approved by the director.
7 The electronic sealed ticket game system distributor shall pay the cost of the certification
8 before the certification occurs. To be certified by an independent testing laboratory, the
9 electronic sealed ticket game system shall demonstrate, at a minimum, that the system
10 meets the operation requirements in section 1835-C.

11 **5. Lease agreements.** When an electronic sealed ticket game system is leased, the
12 electronic sealed ticket game system distributor shall forward to the Gambling Control Unit
13 a copy of the lease agreement, shipment approval and any registration and certification
14 information for the electronic sealed ticket game terminals and any other information as
15 required by the Gambling Control Unit by rule, prior to the delivery of the leased system.
16 A lease agreement must include all ongoing services provided by the electronic sealed
17 ticket game system distributor to the organization licensed to operate electronic sealed
18 ticket games. A lease agreement must include, but is not limited to, the name and address
19 of the electronic sealed ticket game system distributor, the name and address of the
20 organization licensed under section 1832, subsection 9 that is leasing the electronic sealed
21 ticket game system, a description of the electronic sealed ticket game system, including
22 serial numbers and model names and numbers for any electronic sealed ticket game
23 terminals, and all prices and payments for the lease and for any ongoing services provided
24 as a part of that lease. Any change, modification or alteration of a lease agreement must be
25 reported to the Gambling Control Unit by the electronic sealed ticket game system
26 distributor within 6 days of the change, modification or alteration. Each lease must be for
27 a specific period of time.

28 **6. Reports.** By the first day of each calendar month, for the previous month, a licensed
29 electronic sealed ticket game system distributor shall file with the Gambling Control Unit
30 a report for each organization licensed to operate electronic sealed ticket games with which
31 the electronic sealed ticket game system distributor has a lease agreement indicating:

32 A. The total gross revenue of the organization from the operation of electronic sealed
33 ticket game systems under the lease;

34 B. The amount paid as a percentage of total gross revenue to the distributor under
35 section 1835-C, subsection 9, paragraph B;

36 C. The amount paid to the director for administrative expenses under section 1835-C,
37 subsection 9, paragraph C; and

38 D. The amount paid to the director for deposit in the Maine Veterans' Homes
39 Stabilization Fund under section 1835-C, subsection 9, paragraph D.

40 The Gambling Control Unit may require from a licensed electronic sealed ticket game
41 system distributor other reports as determined necessary by the Gambling Control Unit for
42 the purposes of the administration and enforcement of this section and section 1835-C.

43 **7. Maintenance and inspection of records.** A licensed electronic sealed ticket game
44 system distributor shall maintain and keep for a period of 3 years, on the premises of the

1 electronic sealed ticket game system distributor, any records that may be necessary to
2 substantiate the reports required by this section or by the rules adopted under this chapter.
3 The records must be open to inspection, and an electronic sealed ticket game system
4 distributor may not refuse permission for the Gambling Control Unit to inspect or audit the
5 records. Refusal to permit the inspection or audit of the records by the Gambling Control
6 Unit does not constitute a crime under this chapter but constitutes grounds for revocation
7 of license or registration.

8 **Sec. 14. 17 MRSA §1841, sub-§1**, as enacted by PL 2009, c. 487, Pt. A, §2, is
9 amended to read:

10 **1. Schemes prohibited.** A license may not be issued under this chapter for the conduct
11 or operation of a machine, a slot machine, roulette or games commonly known as policy or
12 numbers, except that a license may be issued for an electronic video machine or for an
13 electronic sealed ticket game terminal. An electronic video machine or an electronic sealed
14 ticket game terminal that constitutes a game of chance is fully governed by this chapter.

15 **Sec. 15. 17 MRSA §1842, sub-§2, ¶B**, as amended by PL 2017, c. 284, Pt.
16 KKKKK, §29, is further amended by amending subparagraph (2) to read:

17 (2) If a distributor violates section 1840, subsection 2 or an electronic sealed ticket
18 game system distributor violates section 1840-A, subsection 1, the Gambling
19 Control Unit is not required to give the notice or allow the compliance period
20 provided in subparagraph (1); or

21 **Sec. 16. 17-A MRSA §952, sub-§5-A, ¶C**, as amended by PL 2009, c. 487, Pt. B,
22 §11, is further amended to read:

23 C. That is not a machine that a person may lawfully operate pursuant to a license that
24 has been issued under Title 17, chapter 62 or that is operated by the Department of
25 Administrative and Financial Services, Bureau of Alcoholic Beverages and Lottery
26 Operations; ~~and~~

27 **Sec. 17. 17-A MRSA §952, sub-§5-A, ¶D**, as enacted by PL 2003, c. 687, Pt. A,
28 §7 and affected by Pt. B, §11, is amended to read:

29 D. That is not a slot machine registered pursuant to Title 8, section 1020 and owned
30 by a slot machine distributor licensed pursuant to Title 8, section 1013; ~~and~~

31 **Sec. 18. 17-A MRSA §952, sub-§5-A, ¶E** is enacted to read:

32 E. That is not an electronic sealed ticket game terminal operated by an organization
33 licensed pursuant to Title 17, section 1832, subsection 9.

34 **Sec. 19. 25 MRSA §1542-A, sub-§1, ¶JJ** is enacted to read:

35 JJ. Who is an applicant for licensure as an electronic sealed ticket game system
36 distributor, as required under Title 17, section 1840-A, subsection 2.

37 **Sec. 20. 25 MRSA §1542-A, sub-§3, ¶II** is enacted to read:

38 II. The State Police shall take or cause to be taken the fingerprints of the person named
39 in subsection 1, paragraph JJ at the request of that person or the Director of the
40 Gambling Control Unit within the Department of Public Safety and upon payment of

1 the fee established by the Director of the Gambling Control Unit pursuant to Title 17,
 2 section 1840-A, subsection 2.

3 **Sec. 21. Appropriations and allocations.** The following appropriations and
 4 allocations are made.

5 **DEFENSE, VETERANS AND EMERGENCY MANAGEMENT, DEPARTMENT**
 6 **OF**

7 **Maine Veterans' Homes Stabilization Fund Z358**

8 Initiative: Provides authorization to allow for the expenditure of funding received pursuant
 9 to Maine Revised Statutes, Title 17, section 1835-C, subsection 9, paragraph D.

10	OTHER SPECIAL REVENUE FUNDS	2025-26	2026-27
11	All Other	\$0	\$225,225
12			
13	OTHER SPECIAL REVENUE FUNDS TOTAL	\$0	\$225,225

15 **DEFENSE, VETERANS AND EMERGENCY**
 16 **MANAGEMENT, DEPARTMENT OF**
 17 **DEPARTMENT TOTALS**

18		2025-26	2026-27
19	OTHER SPECIAL REVENUE FUNDS	\$0	\$225,225
20			
21	DEPARTMENT TOTAL - ALL FUNDS	\$0	\$225,225

22 **PUBLIC SAFETY, DEPARTMENT OF**
 23 **Gambling Control Board Z002**

24 Initiative: Provides funding for one Public Service Manager I and one Auditor II position
 25 and associated All Other costs.

26	OTHER SPECIAL REVENUE FUNDS	2025-26	2026-27
27	POSITIONS - LEGISLATIVE COUNT	0.000	2.000
28	Personal Services	\$0	\$55,050
29	All Other	\$0	\$5,997
30			
31	OTHER SPECIAL REVENUE FUNDS TOTAL	\$0	\$61,047

33 **PUBLIC SAFETY, DEPARTMENT OF**
 34 **DEPARTMENT TOTALS**

35		2025-26	2026-27
36	OTHER SPECIAL REVENUE FUNDS	\$0	\$61,047
37			
38	DEPARTMENT TOTAL - ALL FUNDS	\$0	\$61,047

40 **SECTION TOTALS**

41		2025-26	2026-27
42	OTHER SPECIAL REVENUE FUNDS	\$0	\$286,272

